

Orieni VERB WarCruiser

| SPECS | MANEUVERING | COMBAT STATS |
|--------------------|----------------------------|------------------------|
| Class: Medium Ship | Turn Cost: 1/2 Speed | Fwd/Aft Defense: 13 |
| In Service: 1950 | Turn Delay: 1/2 Speed | Stb/Port Defense: 14 |
| Point Value: 400 | Accel/Decel Cost: 3 Thrust | Engine Efficiency: 2/1 |
| Ramming Factor: 50 | Pivot Cost: 3 Thrust | Extra Power: 0 |
| Jump Delay: N/A | Roll Cost: 2 Thrust | Initiative Bonus: +15 |

| Speed | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|------------|---|---|---|---|---|---|---|---|---|----|----|----|
| Turn Cost | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 | 5 | 6 | 6 |
| Turn Delay | 1 | 1 | 2 | 2 | 3 | 3 | 4 | 4 | 5 | 5 | 6 | 6 |

| WEAPON DATA | |
|----------------------------------|---|
| Gauss Cannon | |
| Class: Matter | 4 |
| Modes: Standard | |
| Damage: 1d10+10 | |
| Range Penalty: -1 per hex | |
| Fire Control: +2/+1/-3 | |
| Intercept Rating: n/a | |
| Rate of Fire: 1 per 2 turns | |
| Light Laser Cannon | |
| Class: Laser | 3 |
| Modes: Poking | |
| Damage: 2d10+7 | |
| Range Penalty: -1 per hex | |
| Fire Control: +2/+1/-2 | |
| Intercept Rating: n/a | |
| Rate of Fire: 1 per 2 turns | |
| Gatling Railgun | |
| Class: Matter | 2 |
| Modes: Standard | |
| Damage: 2d6 | |
| Range Penalty: -2 per hex | |
| Fire Control: +0/+2/+4 | |
| Int. Rating: -1 (ballistic only) | |
| Rate of Fire: 1 per turn | |

HANGAR
 0 Fighters
 1 Shuttle: Thrust: 3
 Armor: 0 Defense: 11/11
 [] [] [] [] [] [] [] []

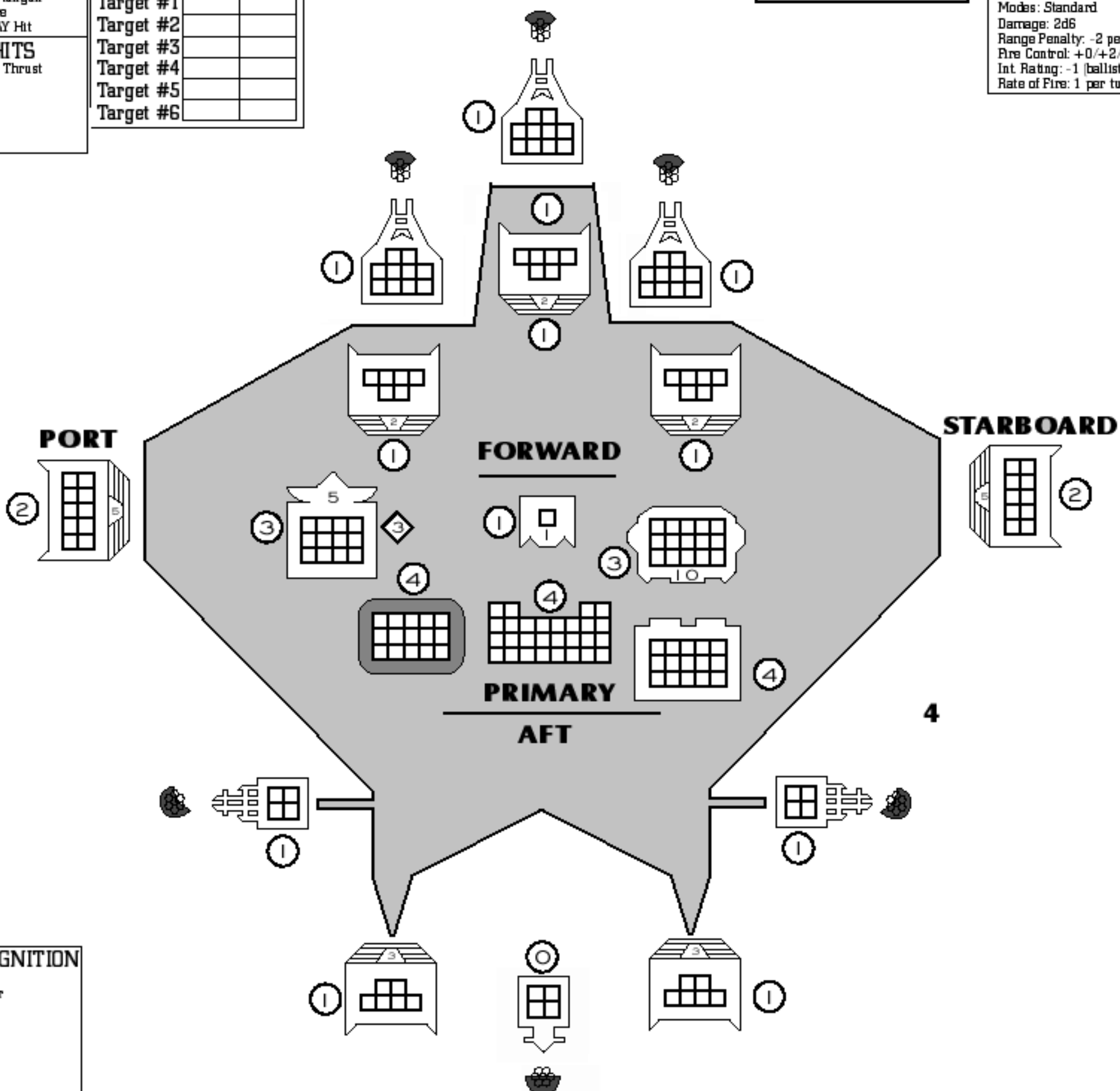
| SPECIAL NOTES | |
|---------------------|--|
| Agile Ship | |
| Atmospheric Capable | |

| SENSOR DATA | |
|--------------|---------------------------------|
| Defensive EW | [] [] [] [] [] [] [] [] |
| Target #1 | [] [] [] [] [] [] [] [] |
| Target #2 | [] [] [] [] [] [] [] [] |
| Target #3 | [] [] [] [] [] [] [] [] |
| Target #4 | [] [] [] [] [] [] [] [] |
| Target #5 | [] [] [] [] [] [] [] [] |
| Target #6 | [] [] [] [] [] [] [] [] |

| FORWARD HITS | |
|--------------|--------------|
| 1-6: | Retro Thrust |
| 7-12: | Gauss Cannon |
| 13-17: | Structure |
| 18-20: | PRIMARY Hit |

| AFT HITS | |
|----------|-----------------|
| 1-6: | Main Thrust |
| 7-9: | Lt Laser Cannon |
| 10-12: | Gatling Railgun |
| 13-17: | Structure |
| 18-20: | PRIMARY Hit |

| PRIMARY HITS | |
|--------------|-----------------|
| 1-8: | Port/Stb Thrust |
| 9-11: | Sensors |
| 12-15: | Engine |
| 16-17: | Hangar |
| 18-19: | Reactor |
| 20: | C & C |



| ICON RECOGNITION | |
|------------------|-----------------|
| | Thruster |
| | C & C |
| | Sensors |
| | Engine |
| | Reactor |
| | Hangar |
| | Gauss Cannon |
| | Gatling Railgun |
| | Lt Laser Cannon |