

Dregg Majestic Tender

SPECS

Class: Capital Ship
 In Service: 2267
 Point Value: 350
 Ramming Factor: 200
 Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
 Turn Delay: 1 x Speed
 Accel/Decel Cost: 3
 Pivot Cost: 4+4 thrust
 Roll Cost: 4+4 thrust

COMBAT STATS

Fwd/Aft Defense: 16
 Stb/Port Defense: 17
 Engine Efficiency: 4/1
 Extra Power: +0
 Initiative Bonus: +0

WEAPON DATA

Dual Particle Gun
 Class: Particle
 Mode: Standard
 Damage: 1d10+3
 Range Penalty: -2 per hex
 Fire Control: +3/+3/+4
 Intercept Rating: -2
 Rate of Fire: 2 per turn (Linked)

Plasma Bolter
 Class: Plasma
 Mode: Standard
 Damage: 24 (-1 per 3 hexes)
 Range Penalty: -1 per 2 hexes
 Fire Control: +3/+2/-4
 Intercept Rating: N/A
 Rate Of Fire: 1 per 2 turns

HANGAR

0 Fighters
 4 Cargo Shuttles Thrust: 3
 Armor: 1 Defense: 8/10

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

- FORWARD HITS**
 1-4 Retro Thrust
 5-7 Plasma Bolter
 8-10 Dual Particle
 11-15 Structure
 19-20 Primary Hit
- AFT HITS**
 1-6 Main Thrust
 7-10 Dual Particle
 11-13 Cargo
 14-15 Structure
 19-20 Primary Hit
- SIDE HITS**
 1-4 Main Thrust
 5-10 Cargo
 11-15 Structure
 19-20 Primary Hit
- PRIMARY HITS**
 1-3 Sensors
 4-6 Hangar
 7-9 Engine
 10-12 Reactor
 13-19 Structure
 20 C&C

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

