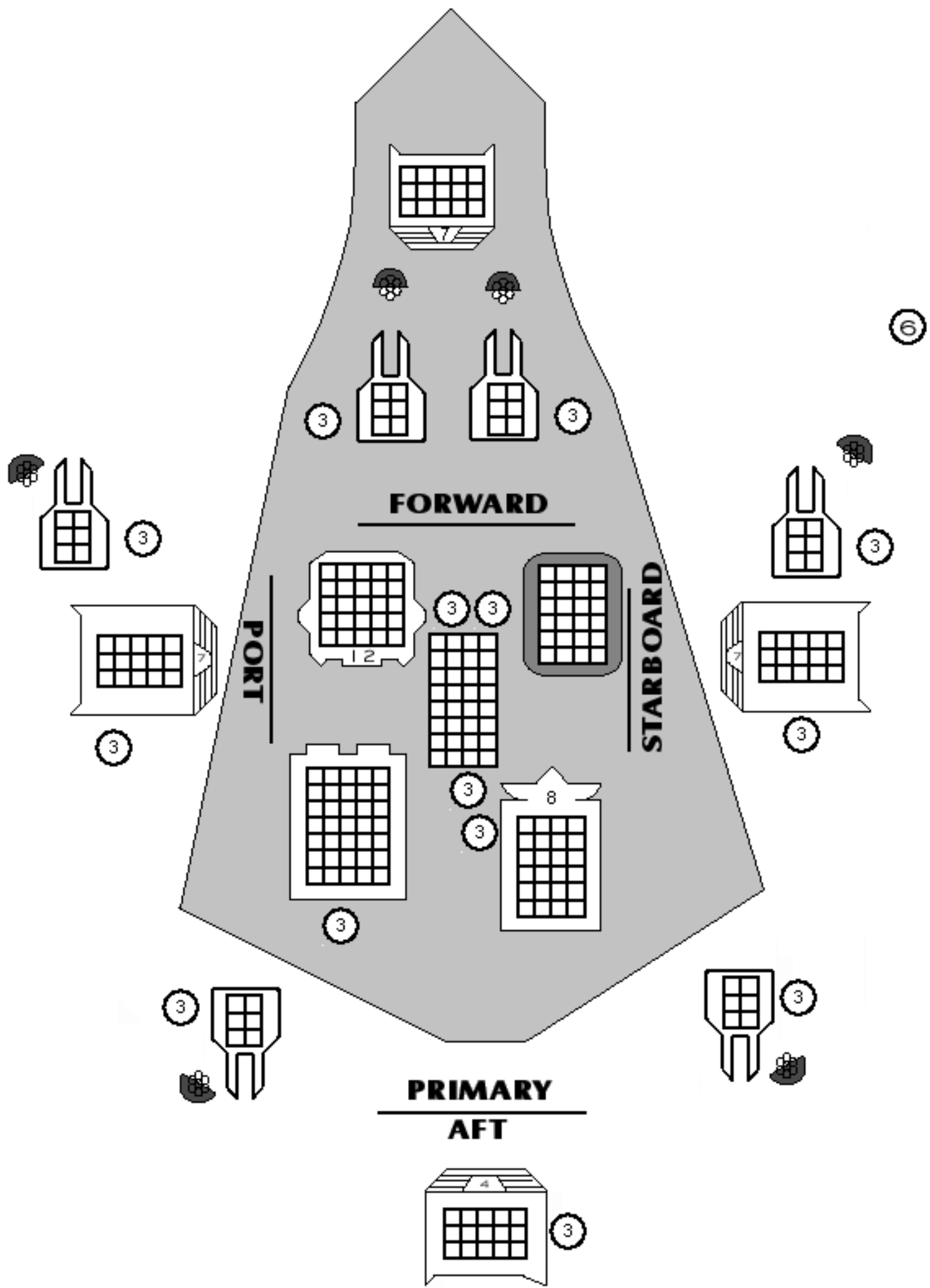


Centauri Kiltark Destroyer

SPECS	MANEUVERING	COMBAT STATS
Class: Hvy. Cbt. Vessel	Turn Cost: 1/4 Speed	Fwd/Aft Defense: 12
In Service: 2243	Turn Delay: 1/2 Speed	Stb/Port Defense: 12
Point Value: 320	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 4/1
Ramming Factor: 125	Pivot Cost: 2+2 Thrust	Extra Power: +0
Jump Delay: N/a	Roll Cost: 4+4 Thrust	Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 1 2 2 2 2 3 3 3 3	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA	
Matter Cannon	
Class: Matter	◆
Modes: Standard	
Damage: 2d10+2	
Range Penalty: -1 per 2 hexes	
Fire Control: +3/+3/+2	
Intercept Rating: N/A	
ROF: 1 per turn	

FORWARD HITS
1-4: Retro Thrust
5-18: Matter Cannon
19-20: PRIMARY Hit
SIDE HITS
1-6: Port/Stb Thrust
7-18: Matter Cannon
19-20: PRIMARY Hit
AFT HITS
1-8: Main Thrust
9-18: Matter Cannon
19-20: PRIMARY Hit
PRIMARY HITS
1-14: Primary Struct
15-16: Sensors
17: Engine
18-19: Reactor
20: C & C



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Matter Cannon