

Dregg Avenger Defense Frigate

SPECS	MANEUVERING	COMBAT STATS
Class: Medium	Turn Cost: 1/2 speed	Fwd/Aft Defense: 12
In Service: 2270	Turn Delay: 1/2 speed	Stb/Port Defense: 13
Point Value: 550	Accel/Decel Cost: 2	Engine Efficiency: 3/1
Ramming Factor: 100	Pivot Cost: 2 thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 2 thrust	Initiative Bonus: +10
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 2 2 3 3 4 4 5 5 6 6	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

WEAPON DATA	
Dual Particle Gun	
Class: Particle	
Modes: Standard	
Damage: 1d10+3	
Range Penalty: -2 per hex	
Fire Control: +3/+3/+4	
Intercept Rating: -2	
Rate of Fire: 2 per turn (Linked)	

SIDE HITS
1-4 Prt/Stb
5-10 Dual Particle
10-15 Structure
19-20 Primary Hit

PRIMARY HITS
1-3 Retro Thruster
4-5 Dual Particle
6-8 Main Thrust
9-10 Reactor
11-12 Engine
13-14 Hangar
15-16 Sensor
17-19 Structure
20 C&C

SENSOR DATA	
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

SPECIAL NOTES
 Agile Ship
 Special Hull Arrangement
 (No Forward/Aft Hits)

